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Advanced EmulationStation

EmulationStation is an extremely sophisticated piece of software, and very powerful in the right hands. Here are some pages for some of the more advanced things it can do.

Each and every option you can access from EmulationStation in Batocera!

- EmulationStation Menu Trees

What if you'd like to organize your games even further?

- Game collection settings
- ES systems customization

Are you a developer and need some help with debugging an issue with ES, or maybe you need to employ a particular workaround?

- ES command line arguments

If you'd like to use the “best” settings for your hardware and improve the game's responsiveness:

- Latency reduction and optimizing performance

What's powering the content downloader? How does it know what updates to apply? Technical information about the package manager Batocera uses:

- Pacman (package manager)

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