

# EmulationStation Command Line Arguments

If you've come from another distribution such as RetroPie (or you've just been around for a long time) you might be familiar with [EmulationStation's command line arguments](#). You'll notice there's no real way to implement these arguments with the version of EmulationStation included in Batocera, unless you're willing to re-compile the entirety of Batocera.

Well no more! As of v32 Batocera now includes the ability to accept user-defined custom arguments for ES at launch. All you have to do is add the appropriate `es.customargs=-mycommand` key to `/userdata/batocera.conf`.

For example:

```
es.customargs=-screenoffset 50 100
```

You can view the current list of accepted arguments (Batocera's version of ES has a few more) by using the `emulationstation -help` command from terminal or [SSH](#).

Below is the output of that command (correct as of v32).

```
[root@BATOCERA /userdata/system]# emulationstation --help
EmulationStation, a graphical front-end for ROM browsing.
Written by Alec "Aloshi" Lofquist.
Version 31, built Aug 28 2021 - 14:33:21

Command line arguments:
--resolution [width] [height]  try and force a particular resolution
--gamelist-only                skip automatic game search, only read from
gamelist.xml
--ignore-gamelist              ignore the gamelist (useful for
troubleshooting)
--draw-framerate               display the framerate
--no-exit                      don't show the exit option in the menu
--no-splash                    don't show the splash screen
--debug                        more logging, show console on Windows
--windowed                     not fullscreen, should be used with --
resolution
--vsync [1/on or 0/off]        turn vsync on or off (default is on)
--max-vram [size]              Max VRAM to use in Mb before swapping. 0 for
unlimited
--force-kid                    Force the UI mode to be Kid
--force-kiosk                  Force the UI mode to be Kiosk
--force-disable-filters        Force the UI to ignore applied filters in
gamelist
--home [path]                  Directory to use as home path
--help, -h                     summon a sentient, angry tuba

--monitor [index]              monitor index
```

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More information available in README.md.

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