

Help with translation

Batocera comes in a variety of local languages, and relies on the community to help with the translation.

How can you help?

1. See what is the current status of your language. You can [check on this page](#) to see what's the % of strings that are currently translated for each supported language.
2. Download the current translation file [from this directory](#). It's an `emulationstation2.po` text file with all the strings to be translated.
3. Compile your `emulationstation2.po` file into `emulationstation2.mo`. You can use the [Poedit program](#) on your desktop, or online with the [Poeditor tool](#).
4. Connect to your [batocera through SSH](#)
5. Copy your `emulationstation2.mo` file to
`/usr/share/locale/{your_language_code}/LC_MESSAGES/` - for instance
`/usr/share/locale/pt_BR/LC_MESSAGES/emulationstation2.mo` for Brazilian Portuguese.
6. Open command console (Terminal) and execute the command `batocera-save-overlay` to keep your changes upon reboot
7. Restart your Batocera
8. Once you're happy with your translation, you can submit a PR via Github, or send your `.po` file back to the dev team on the [#translations channel of our Discord server](#).

Thank you for your help!

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