

Splash Boot

Since Batocera 5.27 the progress of adding images and videos is much easier to do. Just copy the appropriate files to your dedicated SHARE directory `splash` (on your SMB network) and on reboot you can see your newest selections.

WARNING: ultimately, those splash videos will be copied into your `/boot/` partition, which has limited space. Depending on your architecture, the sizes of your potential overlays and many other parameters, you might be limited to 100s of MB left on the `/boot/` partition, less than 1 GB in most cases. Make sure you don't put too many videos in your `splash` directory or the process will not work.

Batocera.linux supports 2 kinds of splash boot.

- A MP4 videos (for **RPI, RPi2, RPi3, Odroid XU4, Odroid N2/N2+, Khadas VIM3 and RockPro64**)
- A fixed PNG image for all platforms

Video (if available) gets higher loading priority than pictures.

Splash boot screens can be customized by editing `batocera.conf`.

Disable sound on Video Splash

By default, the sound is enabled. To disable it, edit the file `/userdata/system/batocera.conf` (or from the SHARE network folder) to get a line exactly like this one (without #) :

```
splash.screen.sound=0
```

Change the Video Splash duration

If you want to run your video splash screen for the whole length of it, edit `/userdata/system/batocera.conf` (or from the SHARE network folder) and, if you want to make it 42 seconds, add a line like:

```
splash.screen.length=42
```

Any value can be set between 0 and 90 seconds.

You can also use `k` and `i` as a prefix before the timer.

- `i42` : the video player terminates itself, to a maximum length of 42 seconds
- `k42` : the video player is killed after 42 seconds, but it will stay on for the whole 42 seconds

Notes only for older Batocera versions <= 5.26

Customize splash video (only on RPi, RPi2, RPi3, Odroid XU4 and RockPro64)

Put a file in `/boot/splash.mp4` on the USB key/SD card to replace the default video. Starting with Batocera 5.25, you can have multiple `*.mp4` files in `/boot/` and the system will select one at random. Also, with Batocera 5.25+, you can also add splash images too.

Image splash boot

You can change the splash boot image by putting your own file as `/boot/splash.png`. On Batocera 5.25+, you can have multiple `*.png` files in `/boot/` and the system will select one at random.

On the **Odroid Go Advance**, by design, the screen is physically rotated. So you need to rotate your splash screen 90 degrees counter-clockwise to make it appear with the right orientation.

Please note that throughout this page, the path `/boot/` refers to the Linux path on your Batocera box. However, if you mount your Batocera USB key/SD card on a Windows machine, that path will be the root of your mount point shown as BATOCERA like `F:\` or whatever is your mount letter for your Batocera USB key/SD card).

Disable sound on Video Splash

By default, the sound is enabled. To disable it, edit the file `/boot/batocera-boot.conf` on the usb key/sdcard to get a line exactly like this one (without `#`) :

```
splashsound = off
```

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