Splash Boot

Since Batocera 5.27 the progress of adding images and videos is much easier to do. Just copy the appropriate files to your dedicated SHARE directory `splash` (on your SMB network) and on reboot you can see your newest selections.

Batocera.linux supports 2 kinds of splash boot.

- A MP4 videos (for SBC, but not for x86_64 or x_86 platforms at the moment, sorry guys)
- A fixed PNG image for all plaforms

Video (if available) gets higher loading priority then pictures.

Splash boot screens can be customized by editing `batocera.conf`.

Disable sound on Video Splash

By default, the sound is enabled. To disable it, edit the file `/userdata/system/batocera-boot.conf` on the usb key/sdcard to get a line exactly like this one (without #) :

```
splash.screen.sound=0
```

Only for BATOCERA <5.27

Customize splash video (only on RPi, RPi2, RPi3, Odroid XU4 and RockPro64)

Put a file in `/boot/splash.mp4` on the USB key/SD card to replace the default video. Starting with Batocera 5.25, you can have multiple `*.mp4` files in `/boot/` and the system will select one at random. Also, with Batocera 5.25+, you can also add splash images too.

Image splash boot

You can change the splash boot image by putting your own file as `/boot/splash.png`. On Batocera 5.25+, you can have multiple `*.png` files in `/boot/` and the system will select one at random.

On the **Odroid Go Advance**, by design, the screen is physically rotated. So you need to rotate your splash screen 90 degrees counter-clockwise to make it appear with the right orientation.

Please note that throughout this page, the path `/boot/` refers to the Linux path on your Batocera box. However, if you mount your Batocera USB key/SD card on a Windows machine, that path will be the root of your mount point shown as BATOCERA like `F:\` or whatever is your mount letter for your Batocera USB key/SD card).

Disable sound on Video Splash

By default, the sound is enabled. To disable it, edit the file `/boot/batocera-boot.conf` on the usb key/sdcard to get a line exactly like this one (without #) :

```
splashsound = off
```

From:
https://wiki.batocera.org/ - **Batocera.linux - Wiki**

Permanent link:
https://wiki.batocera.org/splash_boot?rev=1598892557

Last update: **2020/08/31 18:49**