Amstrad Color Personal Computer

The Amstrad Color Personal Computer (CPC) is a line of computers developed by Amstrad. The first model, the CPC 464, was released in 1984.

Models released include:

- CPC 464
- CPC664
- CPC6128
- 464plus
- 6128plus

And of course, the ill-fated GX4000 videogame console based on the plus series of computers.

It was one of the first computers to be sold as the “complete package” to the home market, including the keyboard, drive storage and monitor all in one (most home-oriented computers relied on the user having a domestic TV set). It predated the Macintosh by almost a year.

Infamously, Amstrad founder Alan Sugar wanted the machine to resemble a “real computer,” and not to look like “a pregnant calculator”.

It enjoyed a health community, even having multiple dedicated magazine lines in parts of Europe and Australia. Following the CPC's end of production, Amstrad gave permission for the CPC ROMs to be distributed freely as long as the copyright message is not changed and that it is acknowledged that Amstrad still holds copyright, giving emulator authors the possibility to ship the CPC firmware with their programs. ¹)

This system scrapes metadata for the “amstradcpc” group and loads the amstradcpc set from the currently selected theme, if available.

Quick reference
- **Emulator:** RetroArch
- **Core:** libretro: cap32
- **Folder:** /userdata/roms/amstradcpc
- **Accepted ROM formats:** .dsk, .sna, .tap, .cdt, .voc, .m3u, .zip, .7z

**BIOS**

No Amstrad CPC emulator in Batocera needs a BIOS file to run.

**ROMs**

Place your Amstrad CPC ROMs in /userdata/roms/amstradcpc.

**Emulators**

**RetroArch**

RetroArch (formerly SSNES), is a ubiquitous frontend that can run multiple “cores”, which are essentially the emulators themselves. The most common cores use the libretro API, so that's why cores run in RetroArch in Batocera are referred to as “libretro: (core name)”. RetroArch aims to unify the feature set of all libretro cores and offer a universal, familiar interface independent of platform.

**RetroArch configuration**

RetroArch offers a Quick Menu accessed by pressing [HOTKEY] + 🍎 which can be used to alter various things like RetroArch and core options, and controller mapping. Most RetroArch related settings can be altered from Batocera's EmulationStation.

Standardized features available to all libretro cores: amstradcpc.videomode, amstradcpc.ratio, amstradcpc.smooth, amstradcpc.shaders, amstradcpc.pixel_perfect, amstradcpc.decoration, amstradcpc.game_translation

<table>
<thead>
<tr>
<th>ES setting name batocera.conf_key</th>
<th>Description ⇒ ES option key_value</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>GRAPHICS API amstradcpc.gfxbackend</strong></td>
<td>Choose which graphics API library to use. Vulkan is better, when supported. ⇒ OpenGL opengl, Vulkan vulkan.</td>
</tr>
<tr>
<td><strong>AUDIO LATENCY amstradcpc.audio_latency</strong></td>
<td>In milliseconds. Can reduce crackling/cutting out. ⇒ 256 256, 192 192, 128 128, 64 64, 32 32, 16 16, 8 8.</td>
</tr>
</tbody>
</table>
### Controls

To enable gamepad support, go in RetroArch menu with [HOTKEY] + , then change **Input → User 1 Device type: Retropad** to “Amstrad Joystick”.

Here are the default Amstrad CPC’s controls shown on a Batocera Retropad:

![Default CPC Controls](image)

### Troubleshooting

**Further troubleshooting**

For further troubleshooting, refer to the generic support pages.


---

From: https://wiki.batocera.org/ - Batocera.linux - Wiki

Permanent link: https://wiki.batocera.org/systems:amstradcpc

Last update: 2022/02/22 06:34