This article needs some TLC. Read at your own risk.

Amstrad CPC

The Amstrad CPC is a computer developed by Amstrad. It was released in 1984.

This system scrapes metadata for the “amstradcpc” group and loads the `amstradcpc` set from the currently selected theme, if available.

Quick reference

- **Emulator:** RetroArch
- **Core:** libretro: cap32
- **Folder:** `/userdata/roms/amstradcpc`
- **Accepted ROM formats:** `.dsk`, `.sna`, `.tap`, `.cdt`, `.voc`, `.m3u`, `.zip`, `.7z`

BIOS

No Amstrad CPC emulator in Batocera needs a BIOS file to run.

ROMs

Place your Amstrad CPC ROMs in `/userdata/roms/amstradcpc`.

Emulators

RetroArch

RetroArch (formerly SSNES), is a ubiquitous frontend that can run multiple “cores”, which are essentially the emulators themselves. The most common cores use the libretro API, so that's why cores run in RetroArch in Batocera are referred to as “libretro: (core name)”. RetroArch aims to unify the feature set of all libretro cores and offer a universal, familiar interface independent of platform.

RetroArch configuration

RetroArch offers a **Quick Menu** accessed by pressing [HOTKEY] + which can be used to alter various things like RetroArch and core options, and controller mapping. Most RetroArch related settings can be altered from Batocera's EmulationStation.

Standardized features available to all libretro cores: `amstradcpc.videomode`, `amstradcpc.ratio`, `amstradcpc.smooth`, `amstradcpc.shaders`, `amstradcpc.pixel_perfect`, `amstradcpc.decoration`, `amstradcpc.game_translation`

ES setting name `batocera.conf_key`	**Description ⇒ ES option `key_value`**
Settings that apply to all cores of this emulator	
GRAPHICS API `amstradcpc.gfxbackend`	Choose which graphics API library to use. Vulkan is better, when supported. ⇒ OpenGL `opengl`, Vulkan `vulkan`.
AUDIO LATENCY `amstradcpc.audio_latency`	In milliseconds. Can reduce crackling/cutting out. ⇒ 256 256, 192 192, 128 128, 64 64, 32 32, 16 16, 8 8.
THREADED VIDEO `amstradcpc.video_threaded`	Improves performance at the cost of latency and more video stuttering. Use only if full speed cannot be obtained otherwise. ⇒ On `true`, Off `false`.

libretro: cap32

libretro: cap32 configuration

ES setting name `batocera.conf_key`	**Description ⇒ ES option `key_value`**
Settings that apply to all systems this core supports	
CPC MODEL `global.cap32_model`	Choose which Amstrad CPC model to emulate. ⇒ 464 464, 6128 6128, 6128+ 6128+.
RAM SIZE `global.cap32_ram`	CPC physical RAM size in kB. ⇒ 64 64, 128 128, 192+ 192, 512 512, 576+ 576.

Controls

To enable gamepad support, go in RetroArch menu with [HOTKEY] + , then change **Input → User 1 Device type: Retropad** to “Amstrad Joystick”.

Here are the default Amstrad CPC's controls shown on a Batocera Retropad:

Troubleshooting

Further troubleshooting

For further troubleshooting, refer to the generic support pages.

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