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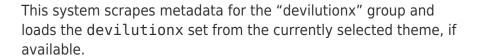


This article needs some TLC. Read at your own risk.

DevilutionX

The DevilutionX is an source port of Diablo and its expansion: Hellfire. It was initially based on Devilution 0.5.0. It was released in 2019.

Devilution to make the same simple to run accorporate bugfixes, improvements and other quality of life features.



Grouped with the "ports" group of systems.



Quick reference

Emulator: DevilutionX

• Folder: /userdata/roms/devilutionx

• Accepted ROM formats: .mpq

Game files

You'll need access to the data from the original game. If you don't have an original CD then you can buy Diablo from GoG.com. Alternately you can use spawn.mpq from the shareware version, in place of DIABDAT.MPQ, to play the shareware portion of the game.

Copy DIABDAT.MPQ from the CD or GOG-installation (or extract it from the GoG installer) to the /userdata/roms/devilutionx/ folder.

To run the Diablo: Hellfire expansion you will need to also copy hellfire.mpq, hfmonk.mpq, hfmusic.mpq, hfvoice.mpq.

For Chinese, Japanese, and Korean font support copy https://github.com/diasurgical/devilutionx-assets/releases/download/v1/fonts.mpq

For the Polish voice pack copy

https://github.com/diasurgical/devilutionx-assets/releases/download/v1/pl.mpq

Emulators

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DevilutionX

DevilutionX configuration

Standardized features available to all cores of this emulator: devilutionx.videomode, devilutionx.ratio, devilutionx.padtokeyboard, devilutionx.decoration

Controls

Here are the default DevilutionX's controls shown on a Batocera RetroPad:



Troubleshooting

Further troubleshooting

DevilutionX's wiki provides a lot of helpful information.

For further troubleshooting, refer to the generic support pages.

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