This article needs some TLC. Read at your own risk.

**MUGEN**

MUGEN is a popular, veteran fighting game engine with a huge community behind it. It was developed by Elecbyte, initially released in 1999.

This system scrapes metadata for the “mugen” group and loads the mugen set from the currently selected theme, if available.

**Quick reference**

- **Emulator:** MUGEN
- **Cores available:** MUGEN: Lutris, MUGEN: Proton
- **Folder:** /userdata/roms/mugen
- **Accepted ROM formats:** .pc, .squashfs

**BIOS**

No MUGEN emulator in Batocera needs a BIOS file to run.

**Game files**

Place your MUGEN game files in /userdata/roms/mugen.

**Emulators**

**MUGEN**

The bonafide engine itself. It is run via Lutris or Proton, your choice.

**MUGEN configuration**

Standardized features available to all cores of this emulator: mugen.videomode, mugen.padtokeyboard, mugen.decoration
## Controls

Here are the default MUGEN's controls shown on a [Batocera Retropad](https://wiki.batocera.org/

## Troubleshooting

### Further troubleshooting

For further troubleshooting, refer to the [generic support pages](https://wiki.batocera.org/ systems:mugen).

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