



This article needs some TLC. Read at your own risk.

# Solarus

**SOLARUS**  
AN RPG GAME ENGINE

Solarus is a lightweight, free and open source game engine designed with 16-bit era in mind. It was released in 2011.

This system scrapes metadata for the "Solarus" group and loads the solarus set from the currently selected theme, if available.



## Quick reference

- **Emulator:** [solarus](#)
- **Folder:** /userdata/roms/solarus
- **Accepted ROM formats:** .zip, .solarus

## BIOS

No Solarus emulator in Batocera needs a BIOS file to run.

## ROMs

Place your Solarus ROMs in /userdata/roms/solarus.

Check out the list of games on [Solarus' website](#).

## Emulators

### Solarus

#### Solarus configuration

Standardized features available to all cores of this emulator: solarus.videomode, solarus.decoration

ES setting name	batocera.conf_key	Description ⇒ ES option key_value
Settings that apply to all cores of this emulator		

ES setting name batocera.conf_key	Description ⇒ ES option key_value
CONTROL CHOICE solarus.joystick	Choose which pad to control your hero. ⇒ Joypad normal, Left stick joystick1, Right stick joystick2.

## Controls

Here are the default Solarus's controls shown on a [Batocera RetroPad](#):



## Troubleshooting

### Further troubleshooting

For further troubleshooting, refer to the [generic support pages](#).

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